

Startup Hakk

Course Catalog

Startup Hakk (1)

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Introduction

Mission Statement

To empower aspiring software developers with the skills and knowledge to thrive in the Software Development industry by providing comprehensive, hands-on training in .NET full-stack development.

We focus on teaching the .NET framework. We know that it is one of the most versatile and widely used frameworks in the industry today. Students will have a competitive edge and be ready to take on a variety of roles as a .NET Fullstack developer. (6a)

Personalized attention and support are key to student success. That's why we provide one-on-one tutoring with experienced developers who will help you understand the material and provide feedback on your progress. With this level of support, you'll be better equipped to learn, grow, and succeed in your career.

Statement of Purpose

This program offers extensive training for aspiring fullstack developers, starting from basic concepts and progressing to advanced technologies through instructional videos and practical assignments. Students receive support from experienced tutors and a knowledgeable Discord community.

The curriculum is structured to build introductory experience, leading to a certificate of achievement and assistance with resume building and interview preparation. Our unwavering dedication transforms lives by equipping students with the knowledge to start as full-stack software developers in today's dynamic job market. (6a)

Programs Offered

Fullstack .NET Coding Bootcamp (5)

Academic Calendar

Cohorts begin on the first Monday of each month (12a). Students can begin the curriculum beforehand but will meet together in cohorts each month. Students may take time off for any federal or national holidays. (12b)

Platform, Technology, and Services

All learning content is online and will be completed at the student's location (11). Startup Hakk Coding Bootcamp uses Teachables virtual learning platform. Teachables hosts the course for students and tracks their progress (more information on Teachables in Grades and Furnishing Transcripts). Twelve sections build on each other with video lessons for each section. Each major section has 1-2 tasks to test learning. These lessons and tasks will be worked through weekly with a tutor in daily tutoring sessions.

Students are required to have a Windows PC or Mac. A webcam with audio equipment (headphones are strongly recommended) is required so that students can be on camera with their tutor. (6d) Also, two monitors or a monitor with a laptop screen are strongly recommended so that students can watch videos on one screen while programming on the other screen

Student Services & Faculty

Students will receive daily one-on-one online tutoring. Students will also have access to a Discord server where they are able to ask previous students and current tutors questions. (10)

Spencer Thomason (4b) (4c)

❖ Program Director, Owner, and Lead Tutor (B.S. Computer Science)

Admission Requirements

- ◆ Must be at least 18 years old
- ◆ High school diploma or equivalent (6b) (13a)

Graduation Requirements

- ◆ Completion of all course material
- ◆ Attainment of a passing grade on designated assignments
- ◆ Submission of the final project (6b)

Grading System

Completion of the Program

Startup Hakk has a pass/fail system. Successful completion of all course materials and attainment of a passing grade on designated assignments demonstrates student passage of the program (13h). Obtaining a passing grade or mark of completion is displayed on the Teachable platform which hosts the course for students. (13i) The Teachable platform also tracks student's progress. (13c)

The satisfactory progression of students is contingent upon their consistent fulfillment of the program's weekly requirements and timely completion of program sections. Deviation from the prescribed time frame, as delineated in the curriculum outline, will prompt intervention from an instructor. This intervention aims to engage the student in discussions regarding strategies to realign with the program's pace and ensure continued progress. If a student persists in falling short of satisfactory progression criteria even after initial intervention, and this deficiency persists for a period of 30 days, the student may face dismissal from the program. (13c)

Instructors regularly update student progression records within the Teachable platform on a weekly basis. (13c)

Upon completion of the program, students will be presented with the Certificate of Completion from Startup Hakk's Fullstack .NET Coding Bootcamp program. Students will not get credit or grades from any previous education or work experience. (13k)

Recording

To be eligible for graduation, all students must satisfy any financial obligations to the school. This includes but is not limited to, tuition fees and outstanding balances for any other financial commitments accrued during the student's enrollment period. Students are responsible for ensuring that all outstanding financial obligations are settled in full before receiving clearance for graduation. Failure to do so may result in the student being ineligible to receive their certificate of program completion until all financial obligations are resolved. Upon satisfactory clearance of all financial obligations, students will be reassigned to their eligibility status for graduation. Each student is responsible for adhering to this requirement and ensuring timely payment of all financial obligations to the school. Non-compliance may impact the student's ability to graduate and receive official documentation of their academic achievements. (6b)

Grades and Furnishing Transcripts

All modules and task completions are tracked through the Teachable platform and tracked by the student's tutor. (13h) (13c)

StartupHakk securely stores all student records including, but not limited to, student enrollment agreements, transcripts, and financial records. This is completed electronically utilizing the Teachables cloud service integrated into the institution's infrastructure. This cloud-based storage solution ensures the safekeeping and accessibility of student data in perpetuity, providing efficient management and retrieval of records as needed by authorized personnel. Therefore, Teachables hosts the course for students and tracks their progress. (13i)

Students can request their transcripts via email formally, addressed to StartupHakk. Upon receipt of such requests, StartupHakk commits to providing the student's most recent transcript within 5 business days. (13h)

Student Conduct, Dismissal, Suspension Criteria, & Reentry Policies

Student Attendance

Students are required to attend tutoring each week to pass the modules and show the tasks they have been working on. Students who are falling behind should work with their tutor for arrangements to be made. (13j)

Failure to attend weekly tutoring will delay a student's completion of the course and could push the student into the next month's cohort if they fall behind. Students who continuously push back their attendance to the next month may be suspended or dismissed from the program (13f). Students may cancel their program at any time and be able to re-enroll in any cohort which starts every month. (13b) (13e)

LOA (Leave of Absence)

Any student is allowed to take a leave of absence at any time. Upon returning students will be placed in the cohort that aligns with the last section they completed. The maximum leave of absence authorized is 12 months. If a student's leave of absence is greater than 12 months, they must re-enroll in the next program offering. (13d)(13e)

Expulsion

StartupHakk upholds a zero-tolerance stance regarding academic dishonesty, harassment, and violations of IT policies. Any student found guilty of these offenses will face immediate expulsion from the institution without exception. The following actions constitute grounds for expulsion: (13f)

Academic Dishonesty: Any form of academic dishonesty, including but not limited to plagiarism, cheating on exams, falsification of data, or unauthorized collaboration, will result in expulsion from StartupHakk. (13f)

Harassment: StartupHakk is committed to maintaining a respectful and inclusive learning environment free from harassment of any kind. Any student found guilty of harassment including; sexual harassment, discrimination, bullying, or intimidation, will be expelled from the institution. (13f)

Violation of IT Policies: Violations of StartupHakk's IT policies, including unauthorized access to systems or data, distribution of malware, hacking, or any other malicious activities, will result in immediate expulsion. (13f)

Upon confirmation of any of these offenses, the student will be dismissed from StartupHakk with immediate effect. Expelled students will forfeit any rights to continued enrollment, academic credits, or access to StartupHakk's resources. Additionally, the incident may be reported to relevant authorities if necessary. (13f)

StartupHakk is committed to maintaining a safe, respectful, and ethical learning environment for all students, faculty, and staff. Any violations of this commitment will be addressed swiftly and decisively in accordance with the zero-tolerance expulsion policy. (13f)

In adherence to StartupHakk's policies, students who are expelled from the institution are ineligible for re-enrollment. This decision is final and non-negotiable, reflecting the seriousness with which the institution regards the reasons for expulsion. We prioritize upholding the standards of academic integrity, ethical conduct, and a safe learning environment for all members of our community. (13f) (13e)

Tuition & Refunds

Tuition

\$5,197 for the complete program. A payment of \$5,197 is due with the signing of the enrollment agreement. (6c)

Complete program cost breakdown:

Tuition costs: \$4,999

Registration fee: \$198

Registration Fee

\$198 (6c)

Refund Policy

Students may cancel enrollment agreements within three days of signing through written notification (excluding Saturday, Sunday, federal, and state holidays). If cancellation occurs within this period, Startup Hakk will refund 100% of all fees and tuition within 30 calendar days. (9)

Other Cancellations

An applicant requesting cancellation more than three days after signing an enrollment agreement and making an initial payment, but before entering the school, is entitled to a refund of all monies paid, minus the registration fee of \$198. (6)

Refund after the commencement of classes:

A student choosing to withdraw from the school after the commencement of classes is to provide written notice to the director of the school. The notice is to indicate the expected last date of attendance and be signed and dated by the student. (9)

Students may choose to withdraw if they have not attended class within 30 days, otherwise, they will be put into an inactive status which they can re-activate at any time to enroll in an upcoming cohort that is related to the last subject they left off. (9)

All refunds will be issued within 30 days of withdrawal. (9)

Tuition charges/refunds

Before the beginning of classes, a student is entitled to 100% of the tuition minus the registration fee of \$198. (9) After the commencement of classes, the tuition refund, minus the

registration fee of \$198. The refund will be determined as follows: (9) Refunds will be issued within 30 days of the date of student notification, or date of school determination. (9) Students who withdraw from the program or are terminated by the licensee will receive a refund based on the percentage of clock hours attempted. (9)

% of Clock Hours Attempted:	Tuition Refund Amount:
10% or less	90%
More than 10% and less than or equal to 20%	80%
More than 20% and less than or equal to 30%	70%
More than 30% and less than or equal to 40%	60%
More than 40% and less than or equal to 50%	50%
More than 50%	No refunds will be given

The percentage of the clock hours attempted is determined by dividing the total number of clock hours elapsed from the student's start date to the student's last day of attendance, by the total number of clock hours in the program. (9)

After the completion of the refund calculation, the school will deduct the registration fee (not to exceed \$200.00). Refunds will be issued within 30 days of the date of student notification. (9)

Full-Time Student Status

Full-time status requires a minimum of 20 clock hours per week.

Curriculum Outline (6a)

Technology is constantly changing. The curriculum is frequently updated and improved. The outline below is as of the time of writing.

Program Name: Fullstack .NET Coding Bootcamp

Timeframe

The program is 480 clock hours over 12 weeks and is taught via distance learning. The program requires approximately 10 hours of classwork per week and 30 hours of lab work per week. (6a)

Section 1: Introduction

Students will view a ten-minute video providing foundational information on software development, which encompasses essential skills and strategies aimed at optimizing their educational experience.

Clock Hours: 10 minutes

Section 2: HTML (Hypertext Markup Language) (6a)

In this section, we focus on understanding the foundational language of the web - Hypertext Markup Language (HTML). Students will learn the structure and syntax of HTML, including elements, attributes, and semantic markup. Through hands-on exercises and projects, participants will gain practical skills in creating well-structured, accessible web pages that form the building blocks for web development.

Clock Hours: approx. 40

Section 3: CSS (Cascading Style Sheets)

In this section, we delve into Cascading Style Sheets (CSS), the language used to enhance the presentation and visual styling of web pages created with HTML. Students will explore various CSS properties and selectors to manipulate the layout, typography, colors, and other stylistic aspects of web content. Through hands-on exercises and projects, participants will develop the skills necessary to create visually appealing and responsive web designs that complement the structure established with HTML.

Clock Hours: approx. 40

Section 4: JavaScript

In this section, we dive into the dynamic and interactive aspects of web development. JavaScript is a versatile programming language that allows us to add behavior, interactivity, and functionality to web pages. Students will learn fundamental JavaScript concepts such as variables, data types, loops, conditionals, functions, and objects. Additionally, they will explore DOM manipulation, event handling, asynchronous programming, and the use of libraries and frameworks. Through practical exercises and projects, participants will develop the skills necessary to create engaging and interactive web applications.

Clock Hours: approx. 80

Section 5: jQuery & Bootstrap

In this section, we harness two powerful tools for web development. jQuery streamlines JavaScript tasks like DOM manipulation and event handling, while Bootstrap offers pre-designed components for responsive design. Through practical exercises, students master these tools to create sleek, interactive websites efficiently.

Clock Hours: approx. 40

Section 6: Microsoft Management Studio

In this section, we delve into the fundamentals of managing and querying databases. Students learn SQL (Structured Query Language) to interact with databases, perform data manipulation, and retrieve information efficiently. Through hands-on exercises, participants gain practical skills in designing, implementing, and querying databases using SQL Server, empowering them to work with data effectively in various applications.

Clock Hours: approx. 80

Section 7: Source Control

In this section, we explore the essential version control system used in modern software development. Students learn Git's core concepts, such as repositories, branches, commits, and merges, enabling them to track changes, collaborate effectively, and manage project versions seamlessly. Through practical exercises, participants gain proficiency in using Git commands and workflows, empowering them to contribute confidently to collaborative projects while maintaining code integrity and version history.

Clock Hours: approx. 40

Section 8: C#

In this section, we dive into the versatile C# programming language widely used for developing robust and scalable applications. Students learn C#'s syntax, data types, control structures, and object-oriented programming principles, empowering them to build efficient and maintainable software solutions. Through hands-on projects and exercises, participants gain practical experience in developing applications, leveraging C#'s rich ecosystem and libraries to solve real-world problems effectively.

Clock Hours: approx. 80

Section 9: REST API

In this section, we explore the architecture and principles behind Representational State Transfer (REST) APIs, a key component in modern web development. Students learn how to design, implement, and consume RESTful APIs using standard HTTP methods and status codes. Through practical exercises, participants gain hands-on experience in building scalable and interoperable web services, enabling seamless communication between different systems and applications.

Clock Hours: approx. 80

Section 10: Angular

In this section, we delve into one of the leading front-end frameworks for building dynamic and responsive web applications. Students learn Angular's architecture, components, directives, services, and routing, empowering them to create robust and modular web applications. Through hands-on projects and exercises, participants gain practical experience in leveraging Angular's features to develop scalable and interactive user interfaces, enabling them to build modern web applications efficiently.

Clock Hours: approx. 80

Section 11: Microsoft Azure

In this section, we cover Microsoft's cloud platform, Azure, providing an overview of its services for deploying, managing, and scaling applications globally. Through hands-on exercises, students gain practical experience in utilizing Azure's tools for building resilient and scalable solutions, empowering them to leverage the cloud effectively.

Clock Hours: approx. 40

Section 12: Linux

In this section, we explore the open-source operating system known for its stability, security, and flexibility. Students learn fundamental Linux concepts such as file systems, permissions, processes, and shell scripting. Through practical exercises, participants gain hands-on experience in using Linux commands and tools for system administration, empowering them to effectively manage and utilize Linux-based environments.

Clock Hours: approx. 40

Other places the student grievances procedures are found:

- Course Catalog (pg. 16-17) (14c)
- Student Grievance Procedure (pg. 14)

Student Grievance Procedures

A student with a grievance may contact Spencer Thomason at any point during or after the completion of the program. (14a)

Should a student have a complaint with the Institution, then the following steps shall be taken by him/her:

1. The student shall first attempt to address the grievance informally by emailing info@startuphakk.com to state their grievance(s). Several administrators would become involved in the conversation and situation to facilitate and monitor the conversation. If unsuccessful, proceed to the written grievance procedure. Students have one year after the occurrence to file a grievance.
2. The student may state the grievance in writing to Spencer Thomason, Director, or the program manager designee in his absence. The designee shall have ten business days to investigate and address the grievance.
3. Should Spencer Thomason (director) or Program Manager (designee) fail to or unacceptably address the grievance, the student may file a complaint with the Arizona State Board for Private Postsecondary Education. The Student must contact the State Board for further details.
4. If the student complaint cannot be resolved after exhausting the institution's grievance procedure, the student may file a complaint with the Arizona State Board for Private Postsecondary Education. The student must contact the State Board for further details. The State Board Address is: (14b)

1740 W. Adams Street, Suite 3008
Phoenix, Arizona 85007
602-542-5709
Website: <https://ppse.az.gov>

ARIZONA STATE BOARD FOR PRIVATE POSTSECONDARY EDUCATION

AMERICAN DISABILITIES ACT

TITLE II

PUBLIC NOTICE

As a public entity, the Arizona State Board for Private Postsecondary Education ("Board"), is subject to Title II of the American Disabilities Act. Title II prohibits discrimination against any "qualified individual with a disability" and requires that a public entity have policies and practices that do not adversely affect the full participation of individuals with disabilities in its programs, activities, and services.

The Board does not discriminate on the basis of disability in admission to, access to, or operations of its programs, services, or activities. The Board does not discriminate on the basis of disability in its hiring or employment practices.

An individual with a disability may request that Board materials be provided in an alternative format, may request auxiliary aids for effective communication, and may request reasonable accommodations to participate in Board meetings and hearings. Requests should be directed to the Board Executive Director.

For a copy of or access to the Board's Title II, ADA policies regarding program, activity, and service access or a copy of or access to the Board's ADA grievance procedure please contact the Board Executive Director.

Arizona State Board for Private Postsecondary Education

1740 W ADAMS ST. SUITE 3008, Phoenix, Arizona 85007

602-542-5709